

Columbia County Addition Permit Application

For Office Use Only Application # 54594 Date Received _____ By MG Permit # 44397
 Zoning Official ne Date 5-3-22 Flood Zone _____ Land Use _____ Zoning _____
 FEMA Map # _____ Elevation _____ MFE _____ River _____ Plans Examiner ne Date 4-29-22
 Comments _____
☐ NOC ☐ Deed or PA ☐ Dev Permit # _____ ☐ In Floodway ☐ Letter of Auth. from Contractor
☐ F W Comp. letter ☐ Owner Builder Disclosure Statement ☐ Land Owner Affidavit ☐ Ellisville Water ☐ App Fee Paid
☐ Site Plan ☐ Env. Health Approval _____ ☐ Sub VF Form _____

*This page not required if Online submission.

Fax _____
 Applicant (Person authorized to submit forms) Kip MARANTO Phone 386-365-0478
 Address 221 S/W Birch Glen, Lake City, FL 32024
 Owners Name HAROLD Boatright Phone _____
 911 Address 248 S.W. RED MAPLE WAY, Lake City, FL 32024
 Contractors Name Kip MARANTO Phone 386-365-0478
 Address 221 S.W. Birch Glen

Applicants Email Kipster08@gmail.com ***Include to get updates on this job.

Fee Simple Owner Name & Address N/A

Bonding Co. Name & Address _____

Architect/Engineer Name & Address A

Mortgage Lenders Name & Address _____

Circle the correct power company ☒ FL Power & Light ☐ Clay Elec. ☐ Suwannee Valley Elec. ☐ Duke Energy

Property ID Number 03-45-02732-105(11350) Estimated Construction Cost \$5,000

Subdivision Name Laurel Lake Subdivision Lot 5 Block _____ Unit _____ Phase _____

Special Driving Instructions - Only - Hwy 90 West, To Jeff Davis Pkwy, Left, To Laurel Lake Subd, Left, house is on Right

Construction of Pressure-treated deck w/rails Commercial OR ☒ Residential

Type of Structure (House; Mobile Home; Garage; Exxon) Free-standing deck.

Use/Occupancy of the building now N/A Is this changing _____

If Yes, Explain, Proposed Use/Occupancy _____

Is the building Fire Sprinkled? N/A If Yes, blueprints included _____ Or Explain _____

Entrance Changes (Ingress/Egress) N/A If Yes, Explain _____

Zoning Applications applied for (Site & Development Plan, Special Exception, etc.) N/A